

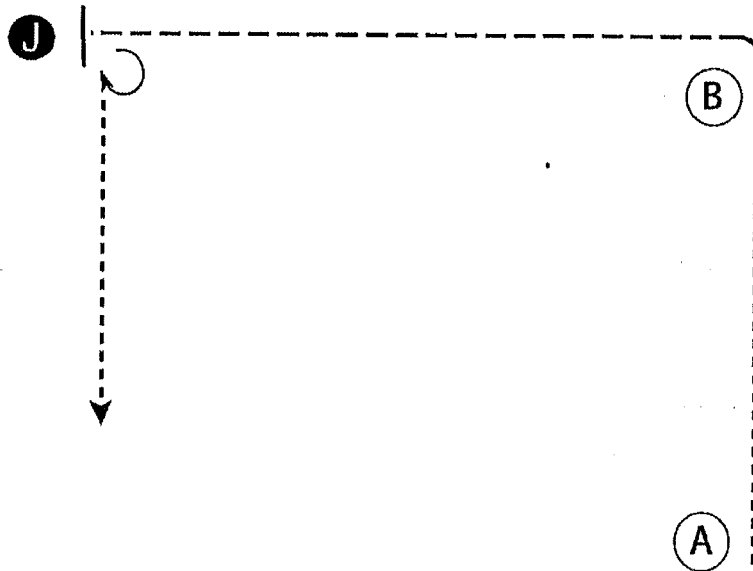
Novice : 13 : Under

Jr. Showmanship

Show Date:

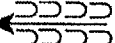
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Be ready at A.

1. Walk to B.
2. Trot around B and to judge.
3. Stop and set up for inspection.
4. When dismissed, turn 270 degrees and walk straight off.

Walk -----
 Trot - - - - -
 Back ← 
 Marker (B)
 Judge (J)

Pattern Provided by:

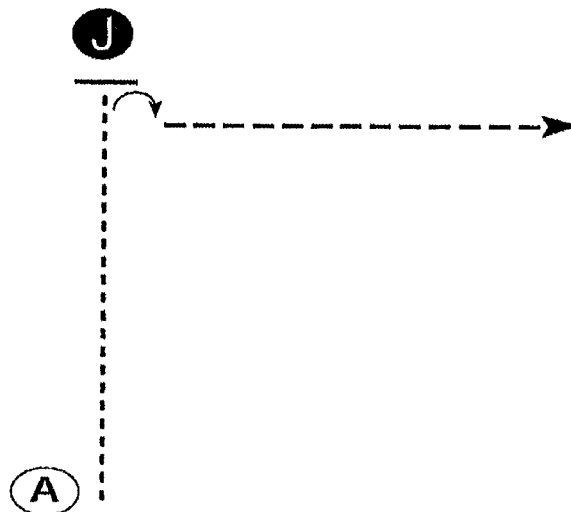
[S/WT-23]

14-18 / 19 yrs + Over
 Showmanship

Show Date:

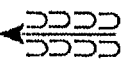
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Be ready at A.

1. Walk from A to Judge.
2. Stop and set up for inspection.
3. When dismissed, perform a 90 degree turn.
4. Trot away from judge.
5. Follow the instructions of your ring steward.

Walk -----
 Trot - - - - -
 Back ← 
 Marker (B)
 Judge (J)

Pattern Provided by:

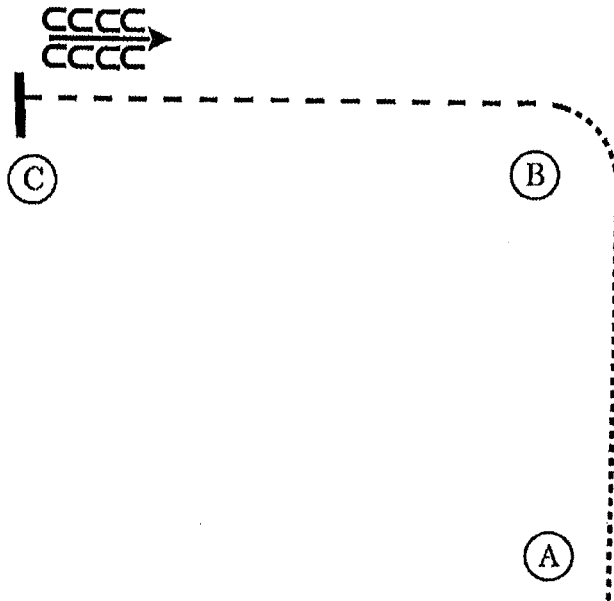
[S/WT-13]

Walk Trot Horsemanship

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1. Walk A to B
2. Jog B to C
3. At C stop and back

Walk	
Jog	- - - - -
Extended Jog	— — — — —
Lope	— — — — —
Leg Yield	
Lead Change	— — — — —
Back	← ← ← ← ←
Marker	(B)
Sidepass	→ → → → →

[WH/WT-4]

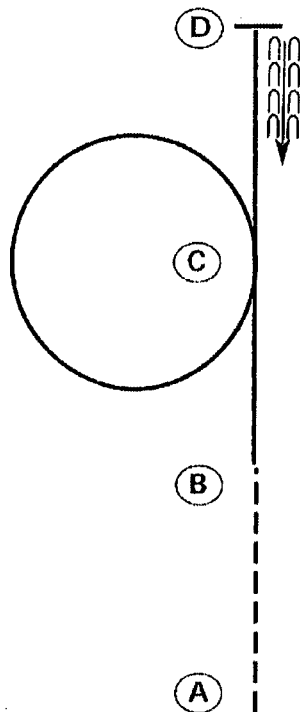
Pattern Provided by:

Jr. Horsemanship

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Be ready at A.

1. Jog from A to B.
2. Lope on the left lead to C and circle to the left.
3. Continue to lope to D.
4. Stop at D and back one horse length.

Retire to the rail or line up at a jog.

Walk -----

Jog - - - - -

Extended Jog - - - - -

Lope _____

Leg Yield + + + + +

Lead Change / / / / /

Back < < < < < <

Marker (B)

Sidepass < >

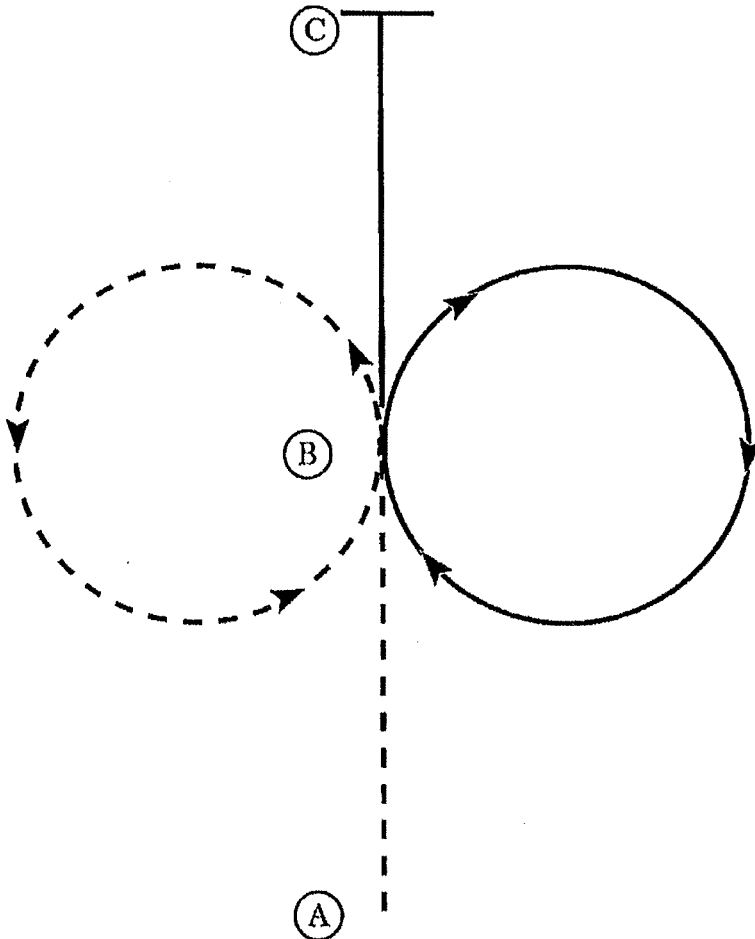
[WH/1-24]

Pattern Provided by:

Int. Horsemanship

Show Date:

1. Jog A to B
2. At B jog a circle to the left
3. At B lope a circle to the right on the right lead
4. Continue the lope to C
5. At C stop



Walk	
Jog	- - - - -
Extended Jog	— — — — —
Lope	— — — — —
Leg Yield	
Lead Change	↗ ↘
Back	←←←←←
Marker	(B)
Sidepass	→ - - - - ←

Pattern Provided by:

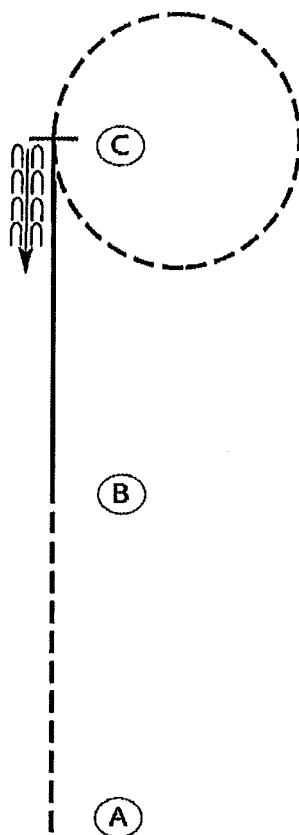
[WH/1-9]

Sr. Horsemanship

Show Date:

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Be ready at A.

1. Jog from A to B.
2. Lope on the right lead to C.
3. Even with C, break to a jog and circle to the right.
4. Stop at C and back one horse length

Retire to the rail or line up at a jog.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	=====
Leg Yield	
Lead Change	↗ ↘
Back	←←←←←
Marker	(B)
Sidepass	←-----→

Pattern Provided by:

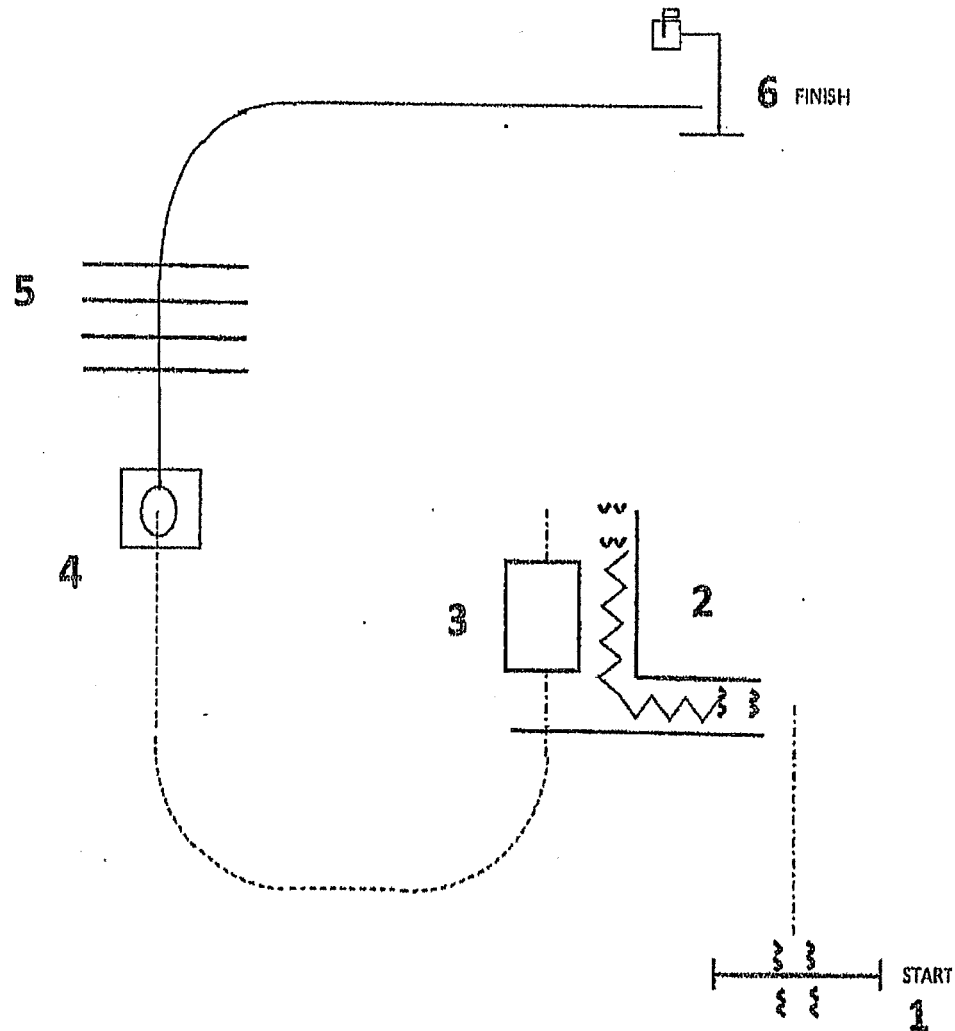
[WH/1-20]

Show Date:



Pattern Provided by:

All Ages Trail

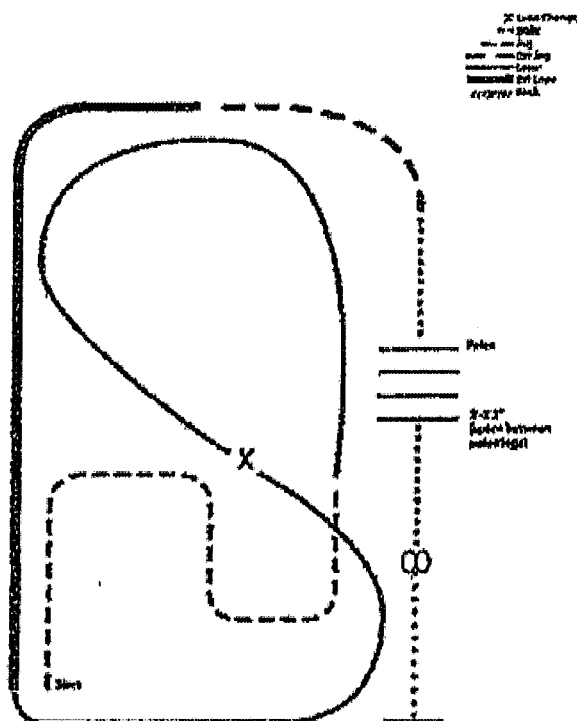


1. Open gate, ride through, and close.
2. Walk to L and back through.
3. Walk over bridge and pole.
4. Jog into box, pivot 360° to the left.
5. Lope right lead over poles to mailbox.
6. Take mail out, show judge, and replace.

Walk	—
Jog	- - - - -
Lope	—
Back	~ ~ ~ ~ ~

All Ages

Working Ranch Pattern 4



1. Jog serpentine
2. Lope left lead around the end of the arena and then diagonally across the arena
3. Change leads (simple or flying) and lope on the right lead around end of the arena
4. Extend lope straight away and around corner to the center of the arena
5. Extend job around corner of the arena
6. Collect to a jog, jog over poles
7. Stop, do 360° turn each direction (either direction first, L-R or R-L)
8. Walk