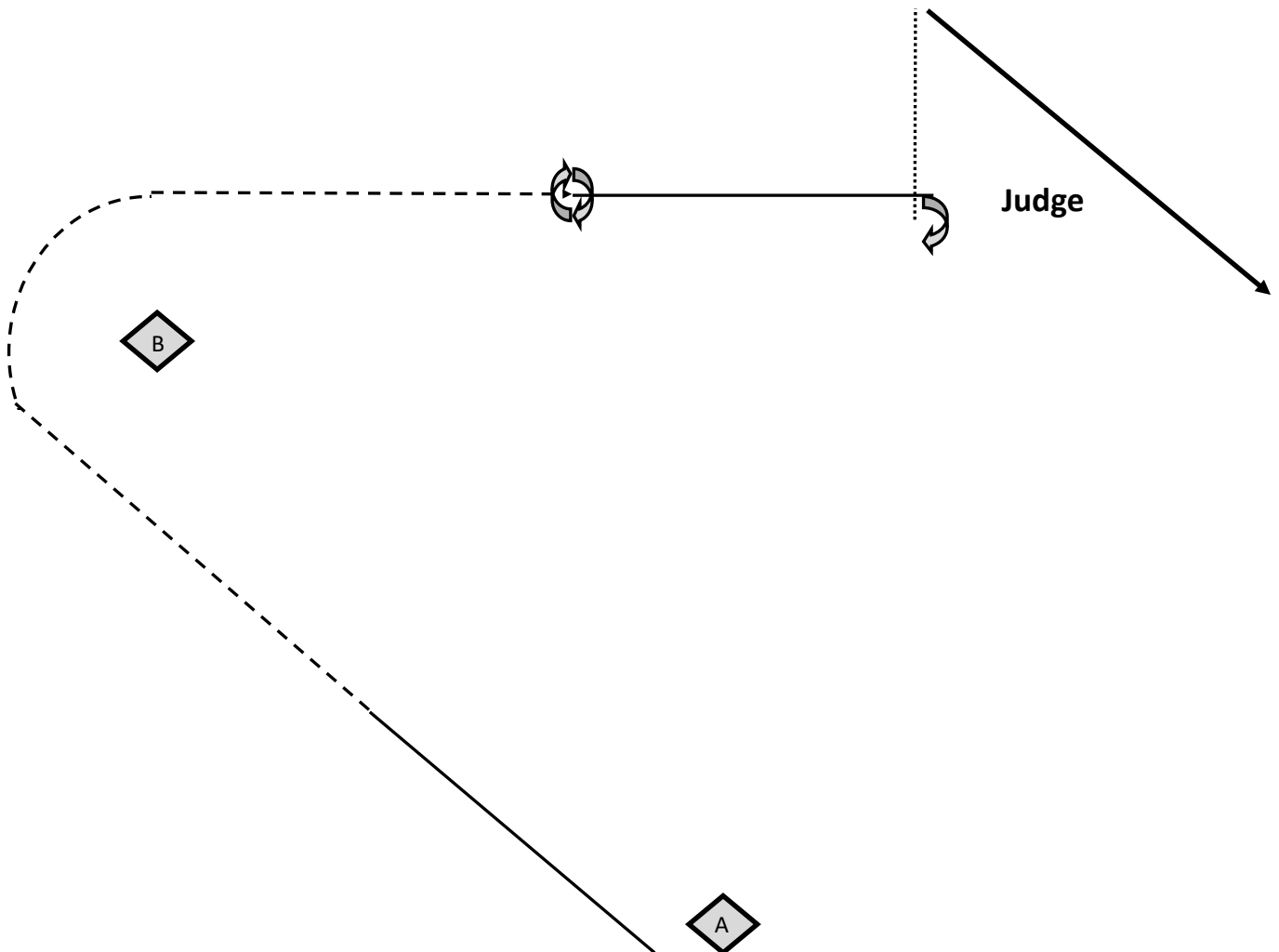


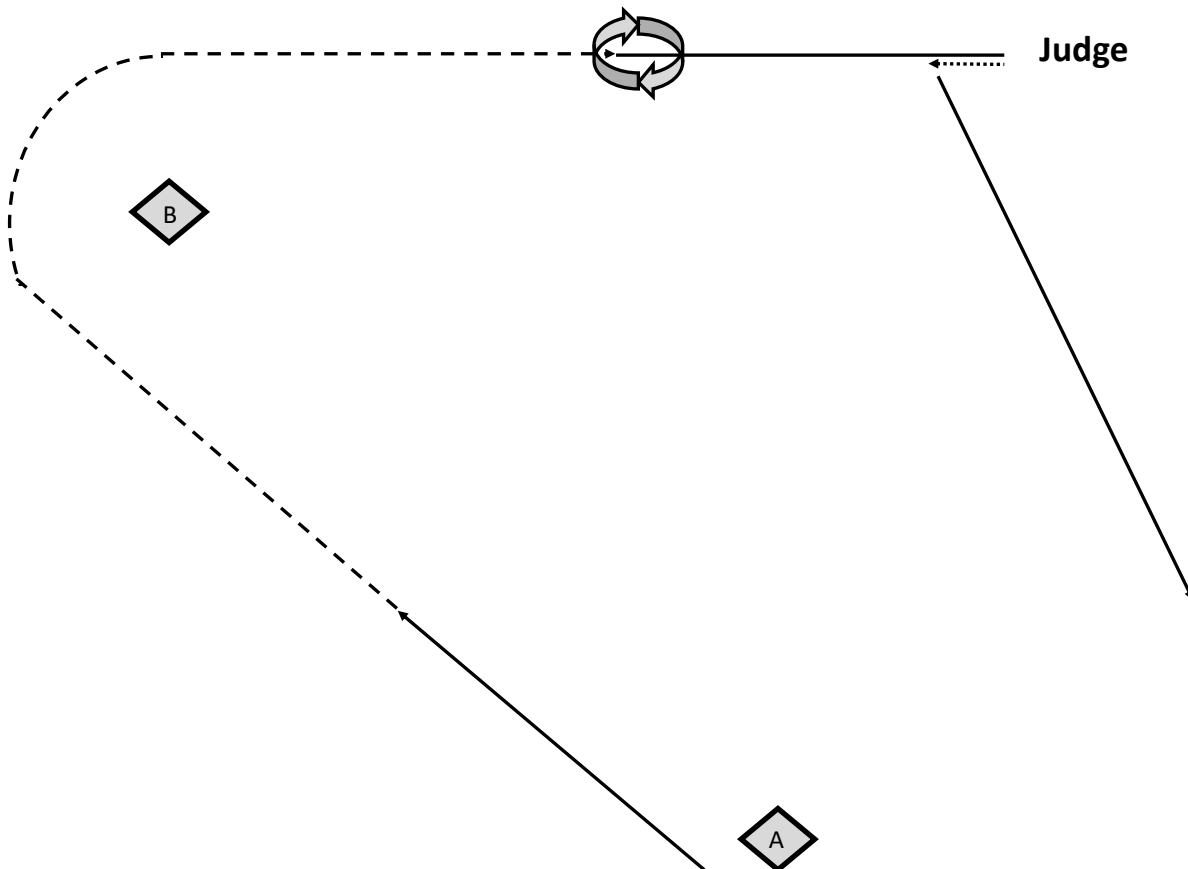
Showmanship Level 3

1. Start at cone A, walk halfway to B
2. Trot past and around cone B
3. Stop halfway to judge; perform 360-degree turn to the right
4. Walk to judge, stop and set-up for inspection
5. Perform 90-degree turn to right
6. Back one horse length
7. Walk off and follow ring steward's directions



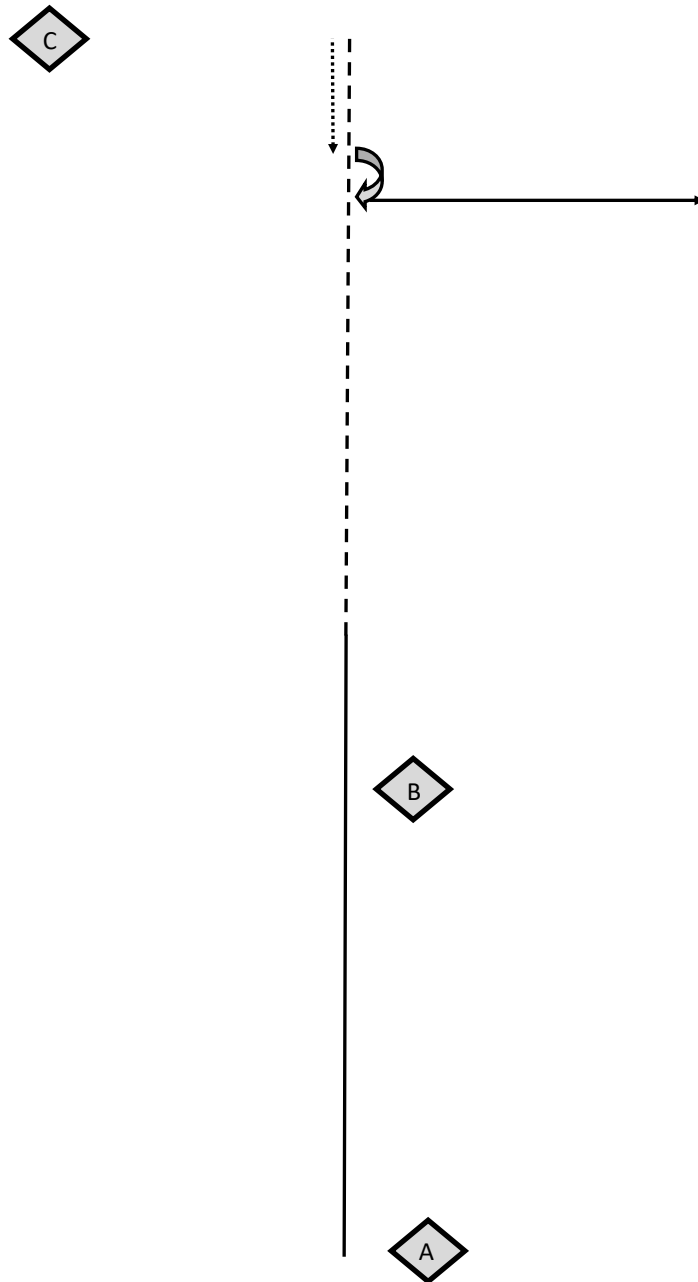
Showmanship Level 2

1. Start at cone A, walk halfway to B
2. Trot past and around cone B
3. Stop halfway to judge; perform 360-degree turn to the right
4. Walk to judge, stop and set-up for inspection
5. After inspection back one horse length
6. Walk off and follow ring steward's directions



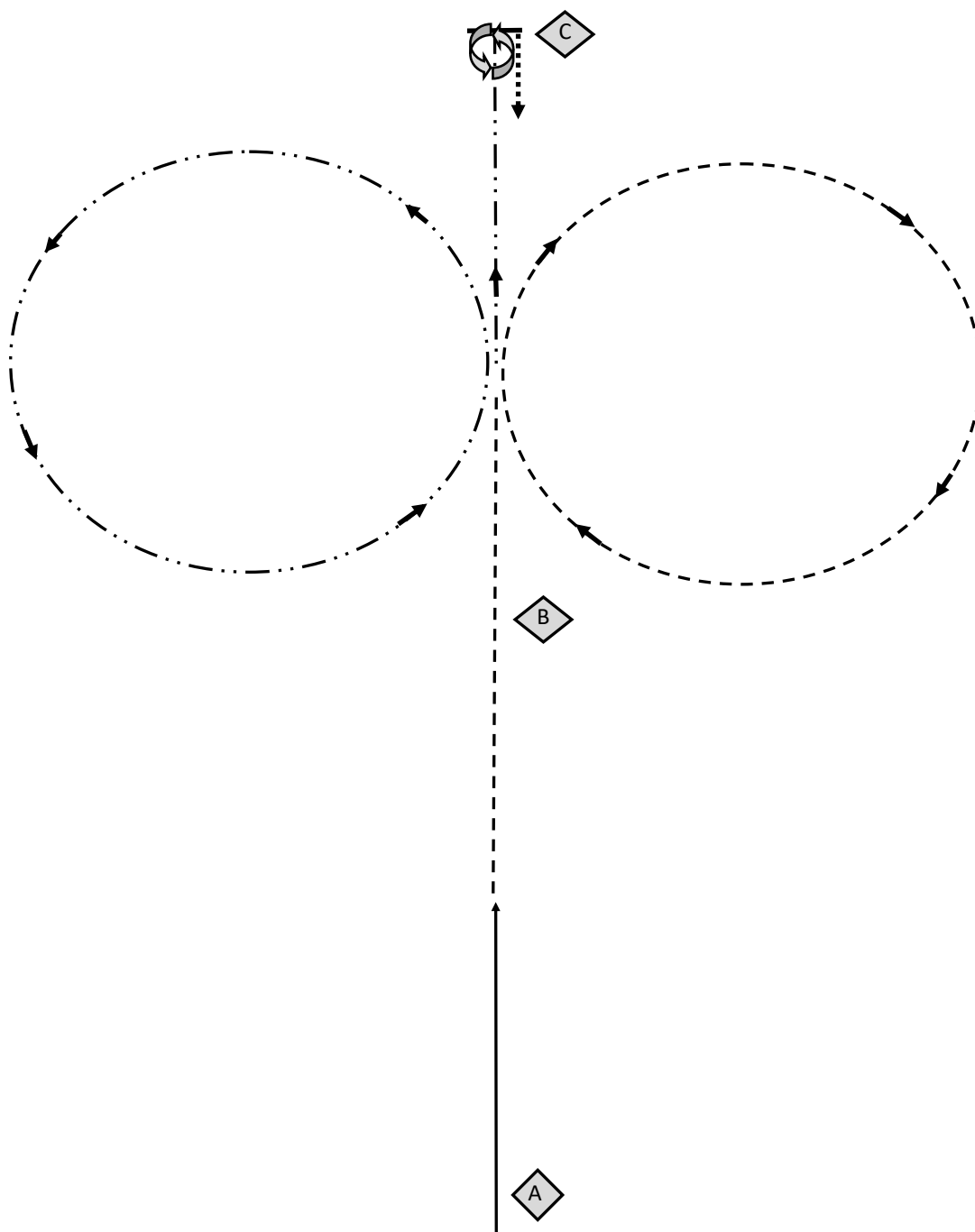
Showmanship Level 1 & Horseless Horse

1. Start at cone A and walk to B
2. Trot from B to C
3. Stop at C and set up for inspection.
4. After inspection back four steps.
5. Perform 90-degree turn to right, walk off and follow ring steward's directions



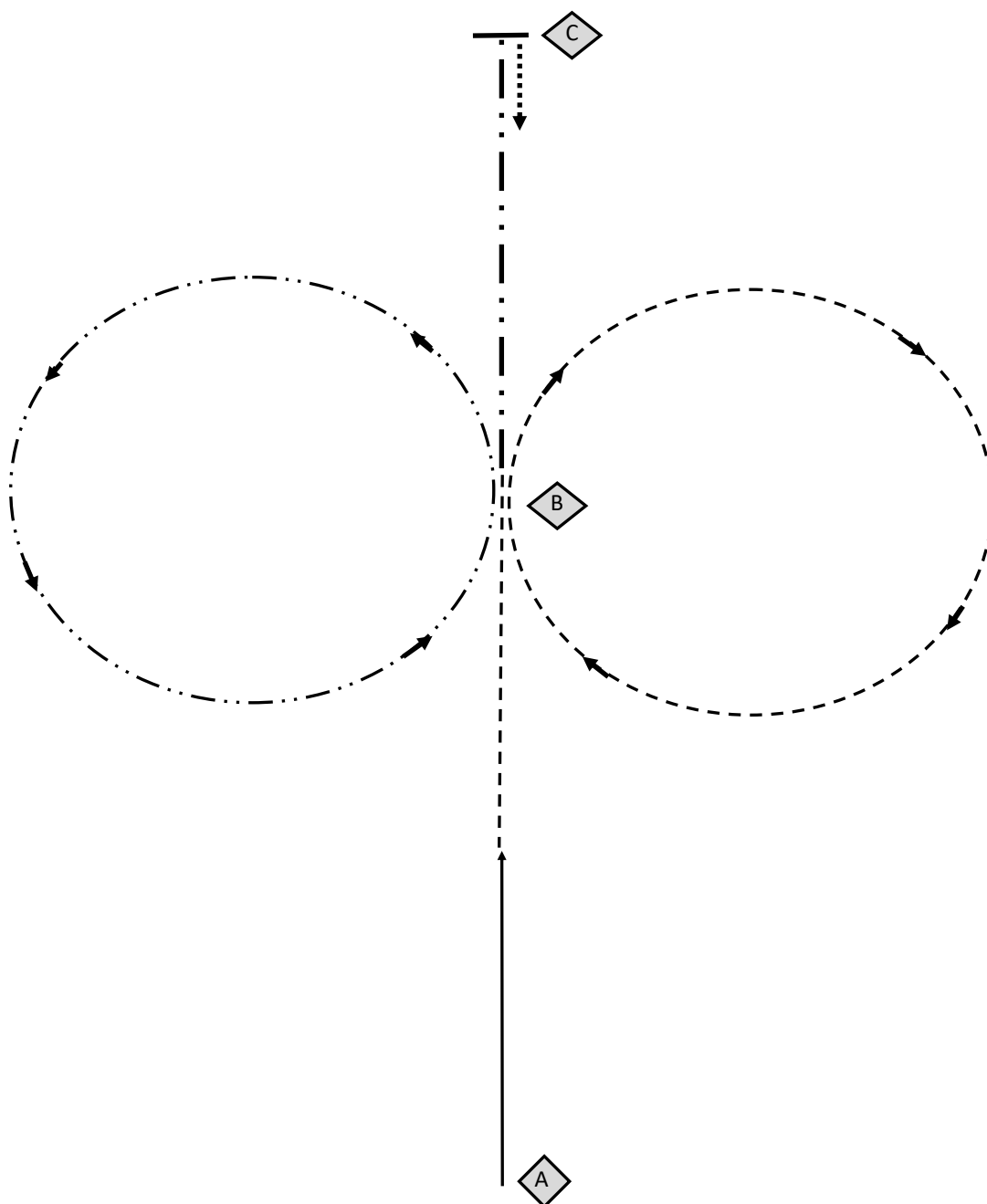
English Equitation Level 3

1. Start at cone A, walk halfway to cone B then begin trot on right diagonal
2. At cone B begin a sitting trot to the right for the first half of the circle, posting trot left for the second half of the circle
3. When circle is closed begin left lead circle; close circle and continue lope to C
4. Stop at C, 360-degree turn on the haunches to the left, back five steps
5. Exit arena at a trot at ring steward's direction



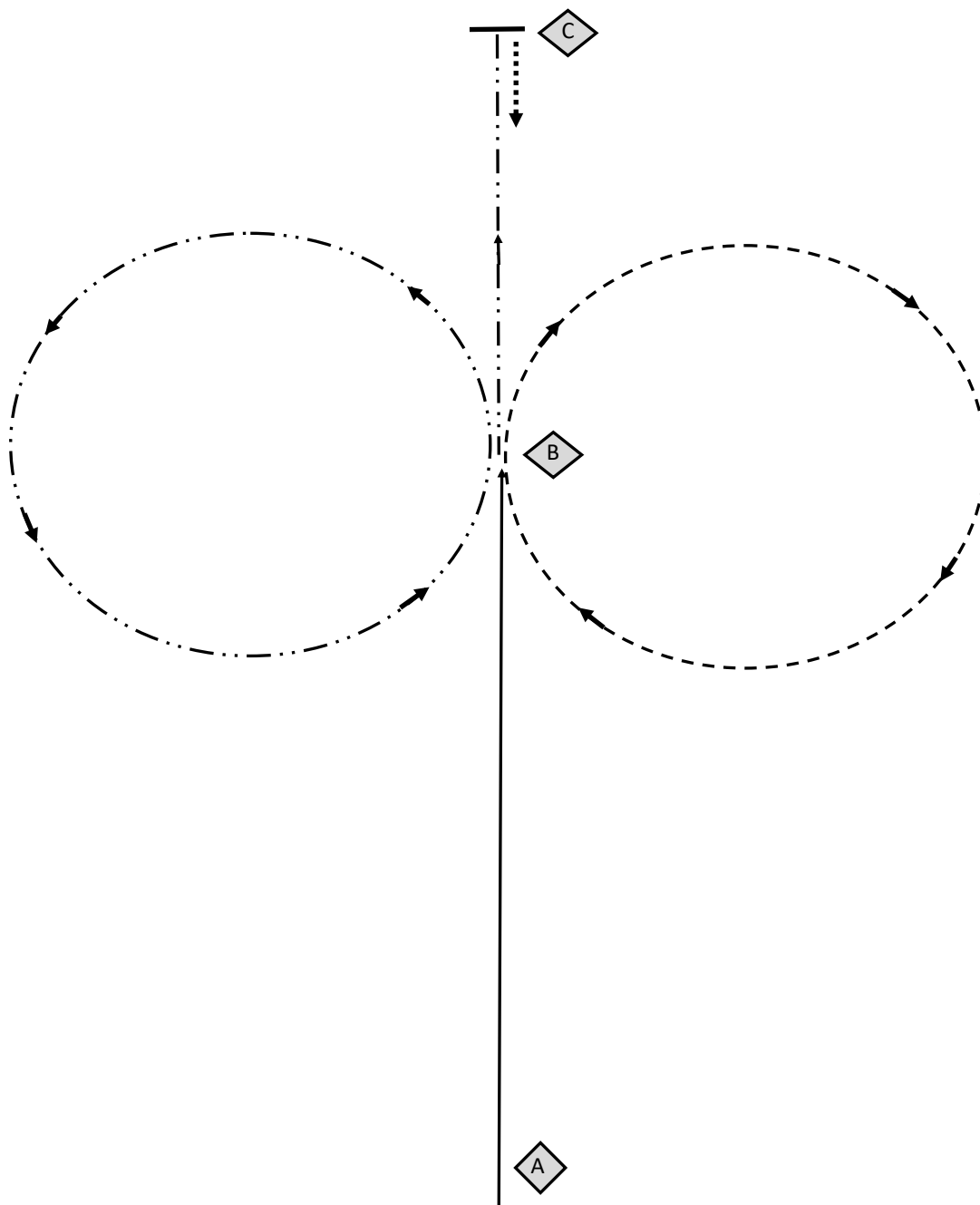
English Equitation Level 2

1. Start at cone A, walk halfway to cone B then begin sitting trot
2. At cone B begin posting trot; complete circle to the right
3. When circle is closed begin left lead circle and lope to C
4. Stop, back five steps
5. Exit arena at a trot at ring steward's direction



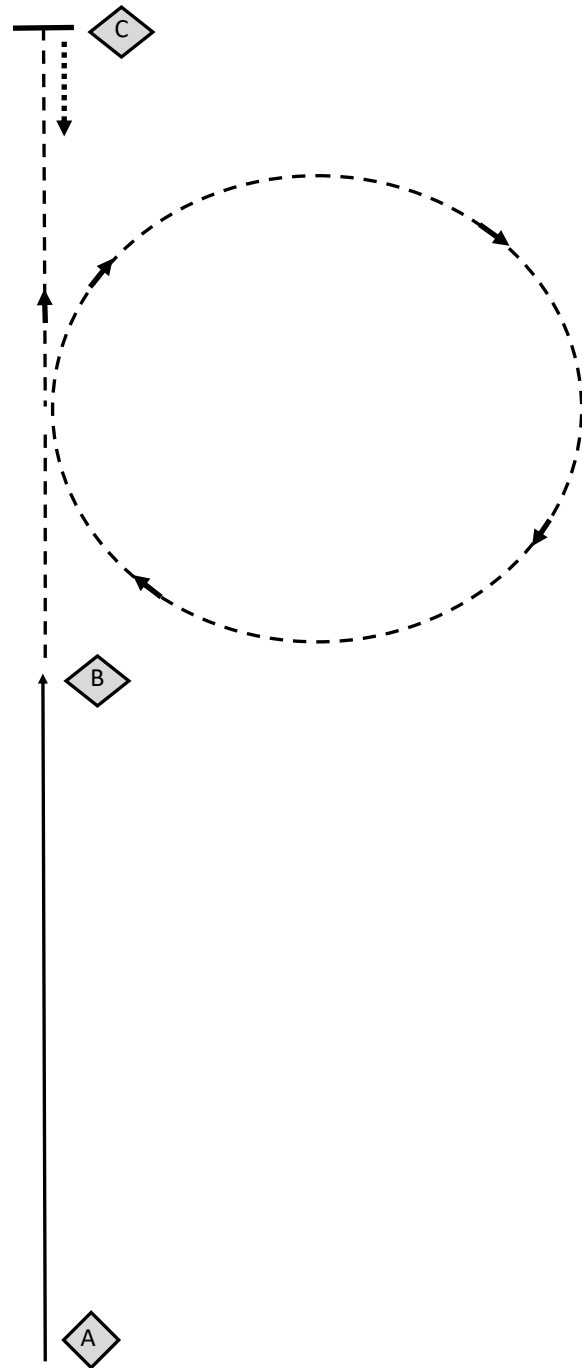
English Equitation Level 1

1. Start at cone A, walk to cone B
2. At cone B begin a posting trot and complete a circle to the right.
3. Close circle at B and begin left lead circle
4. Close the circle and continue to canter to C
5. Stop at C, back five steps
6. Exit arena at a trot at ring steward's direction.



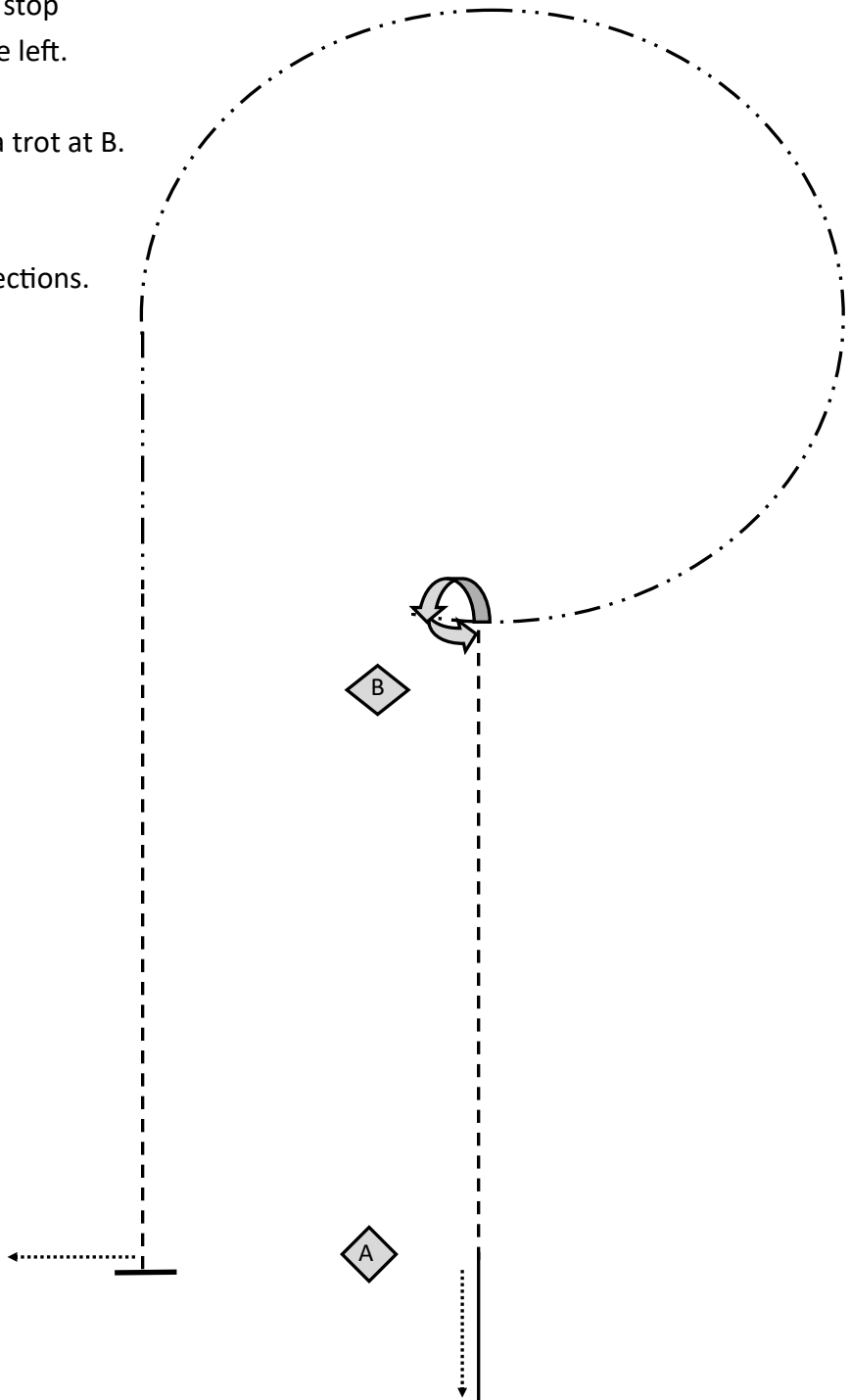
Western Horsemanship/English Equitation Walk Trot

1. Start at cone A, walk to cone B
2. At cone B English riders begin a posting trot/Western riders begin a sitting trot, making a circle to the right between B & C
3. When circle is complete trot to C, stop and back four steps
4. Exit arena at a trot at ring steward's direction



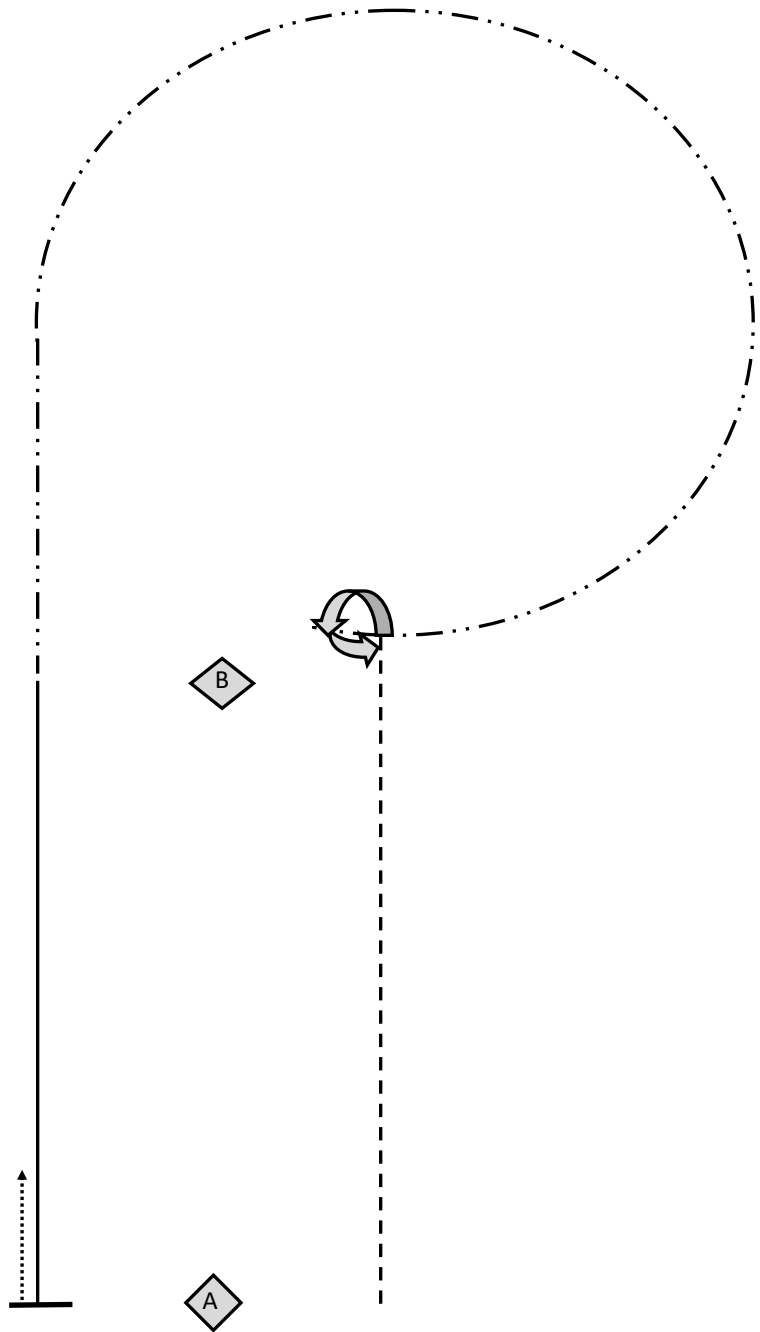
Horsemanship Level 3

1. Start at cone A, back five steps, walk forward to A
2. Begin trot at A, trot past cone B, stop
3. Perform a 270-degree turn to the left.
4. Lope left lead circle
5. Do not close circle but break to a trot at B.
6. Trot to A, stop.
7. Side pass four steps
8. Exit arena per ring steward's directions.



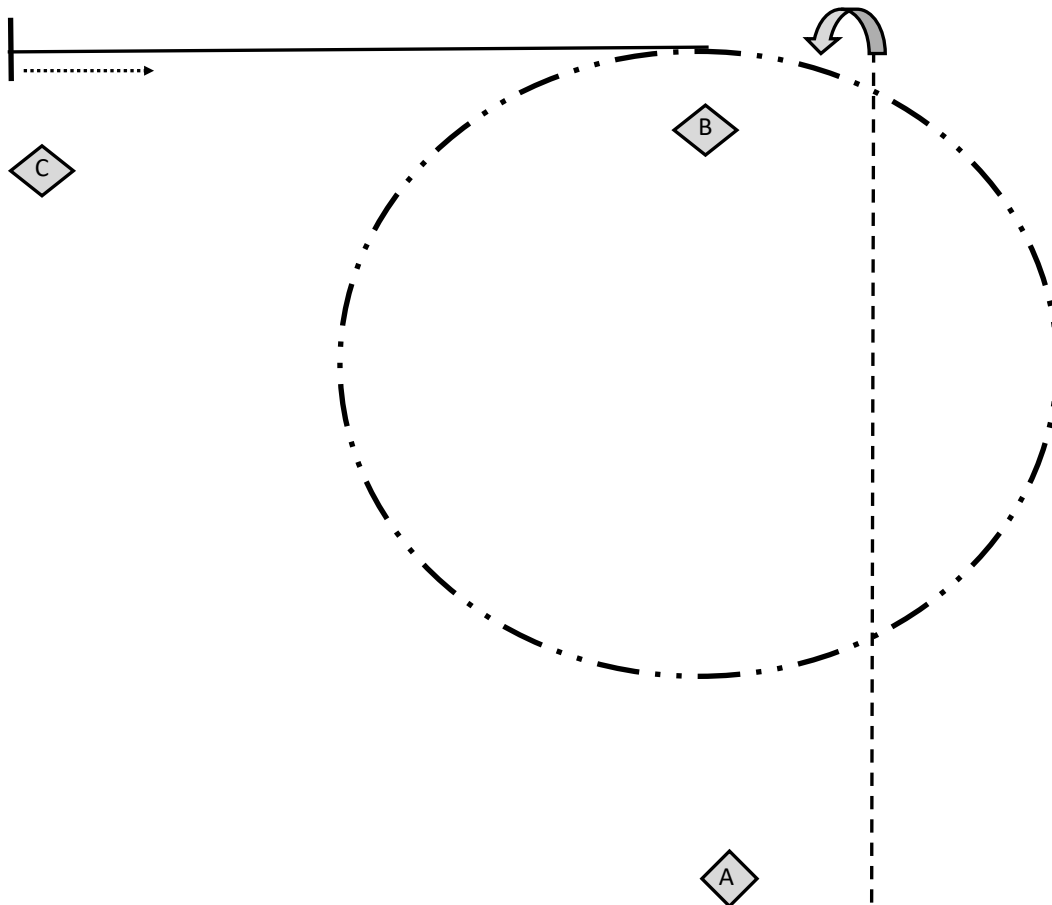
Horsemanship Level 2

1. Start at cone A, trot past cone B, stop.
2. Perform a 270-degree turn to the left.
3. Lope left lead circle
4. Do not close circle but break to walk at B
5. Walk to A, stop and back four steps
6. Exit arena per ring steward's directions.

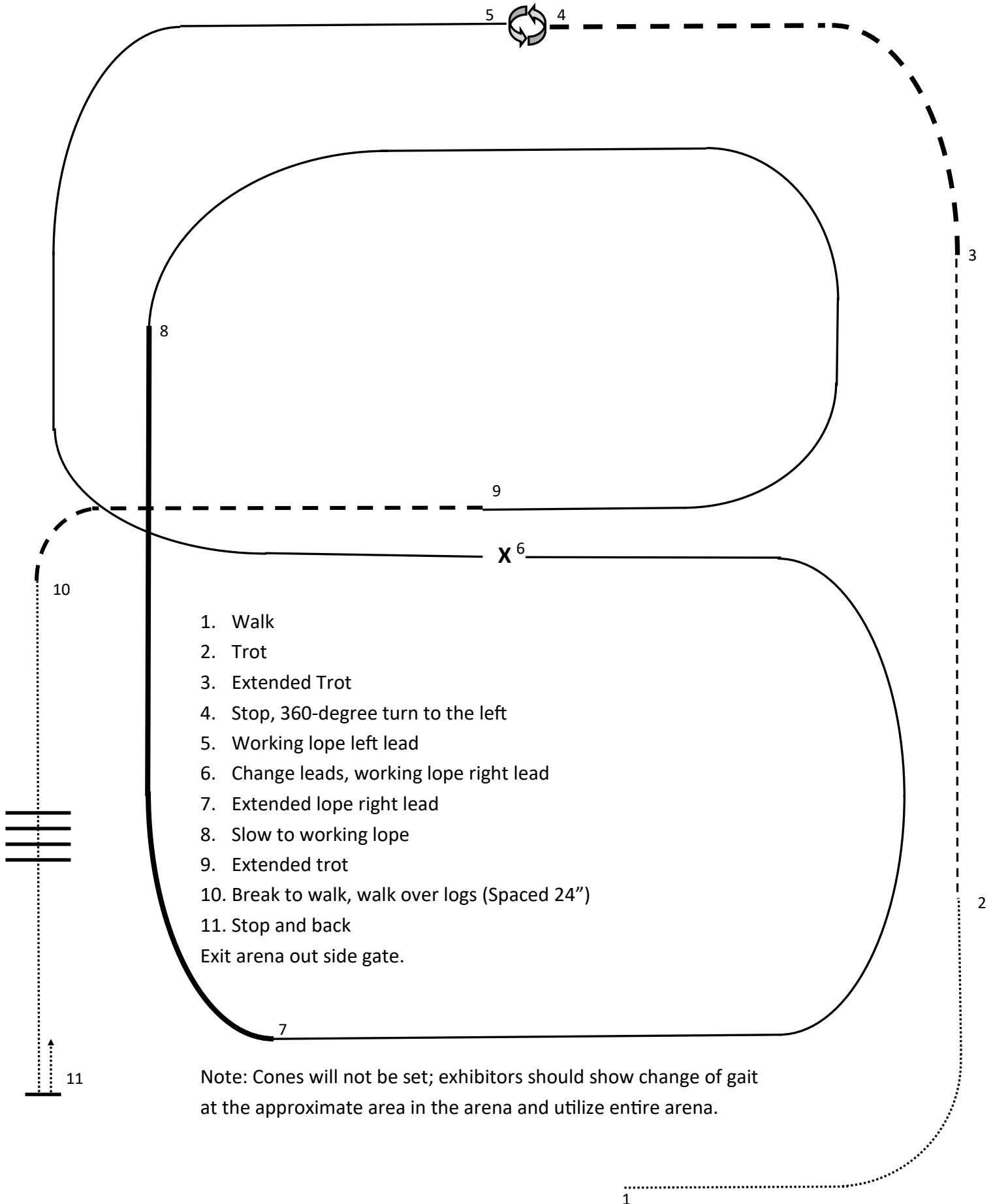


Horsemanship Level 1

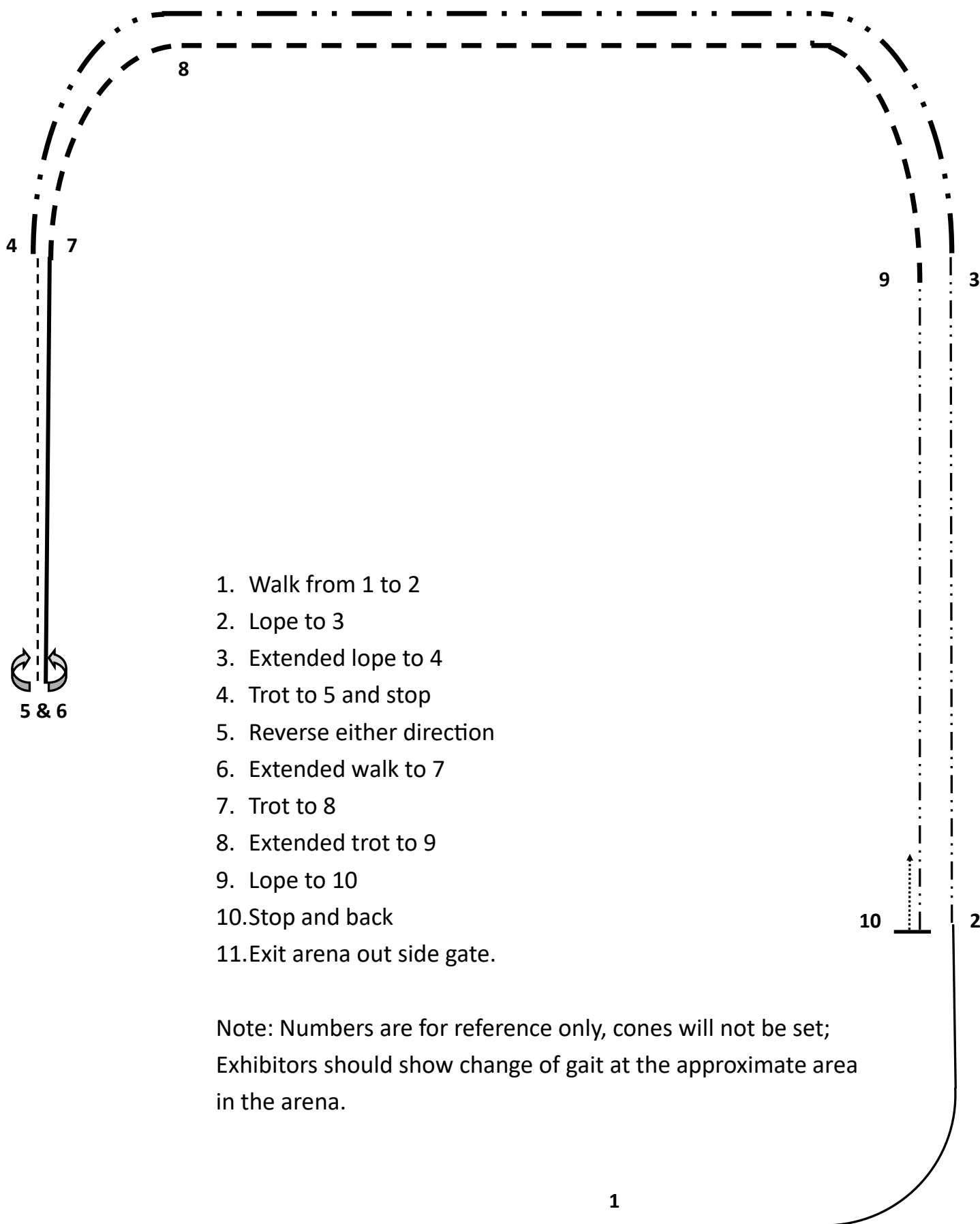
1. Start at cone A, trot past cone B, stop
2. Perform a 90-degree turn to the left
3. Lope left lead circle, close circle and stop at top of circle at B
4. Walk to C, stop, back four steps
5. Exit arena per ring steward's directions



Ranch Riding Levels 2 & 3 - Pattern 1



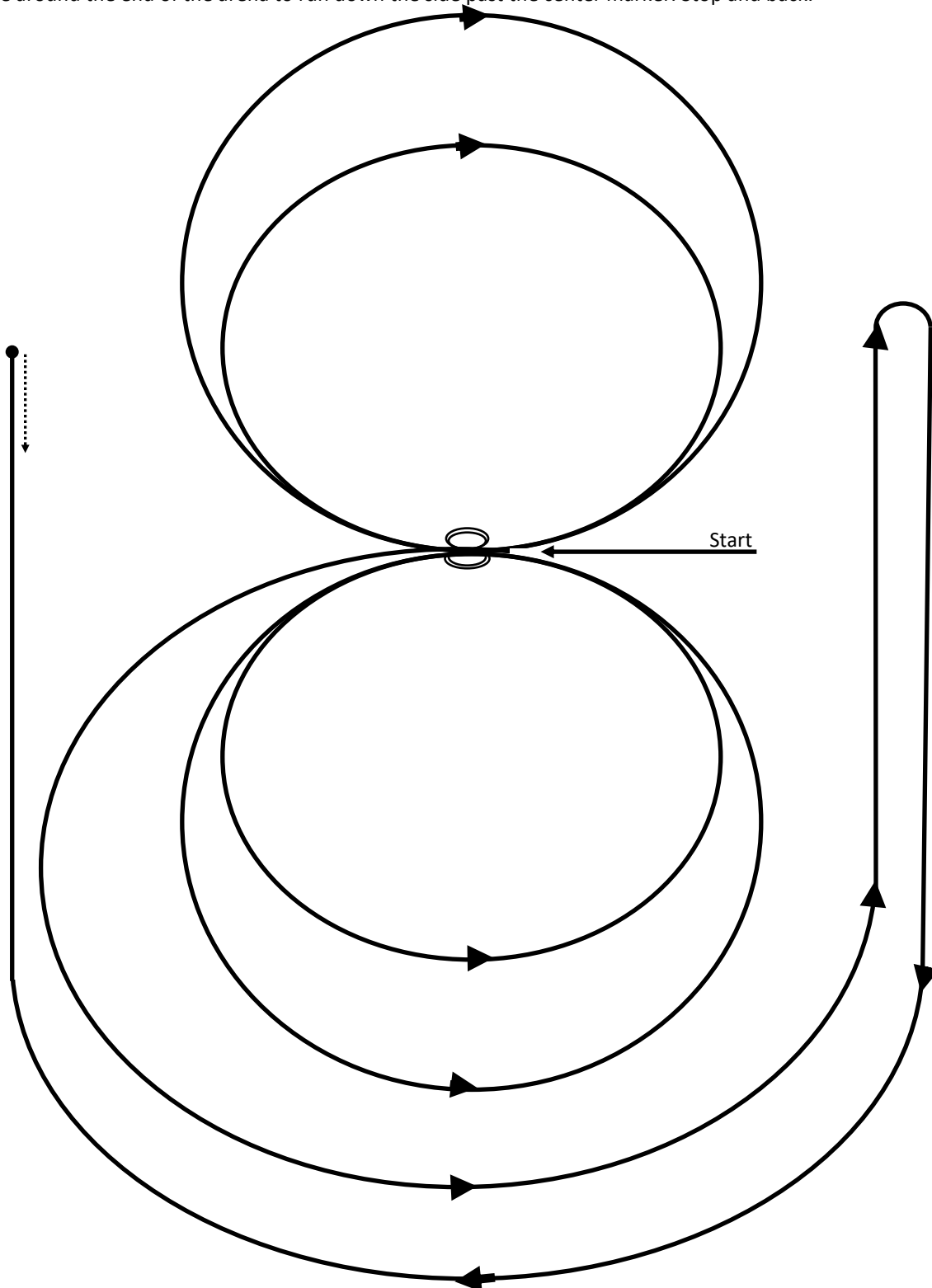
Ranch Riding Level 1 - Pattern 6



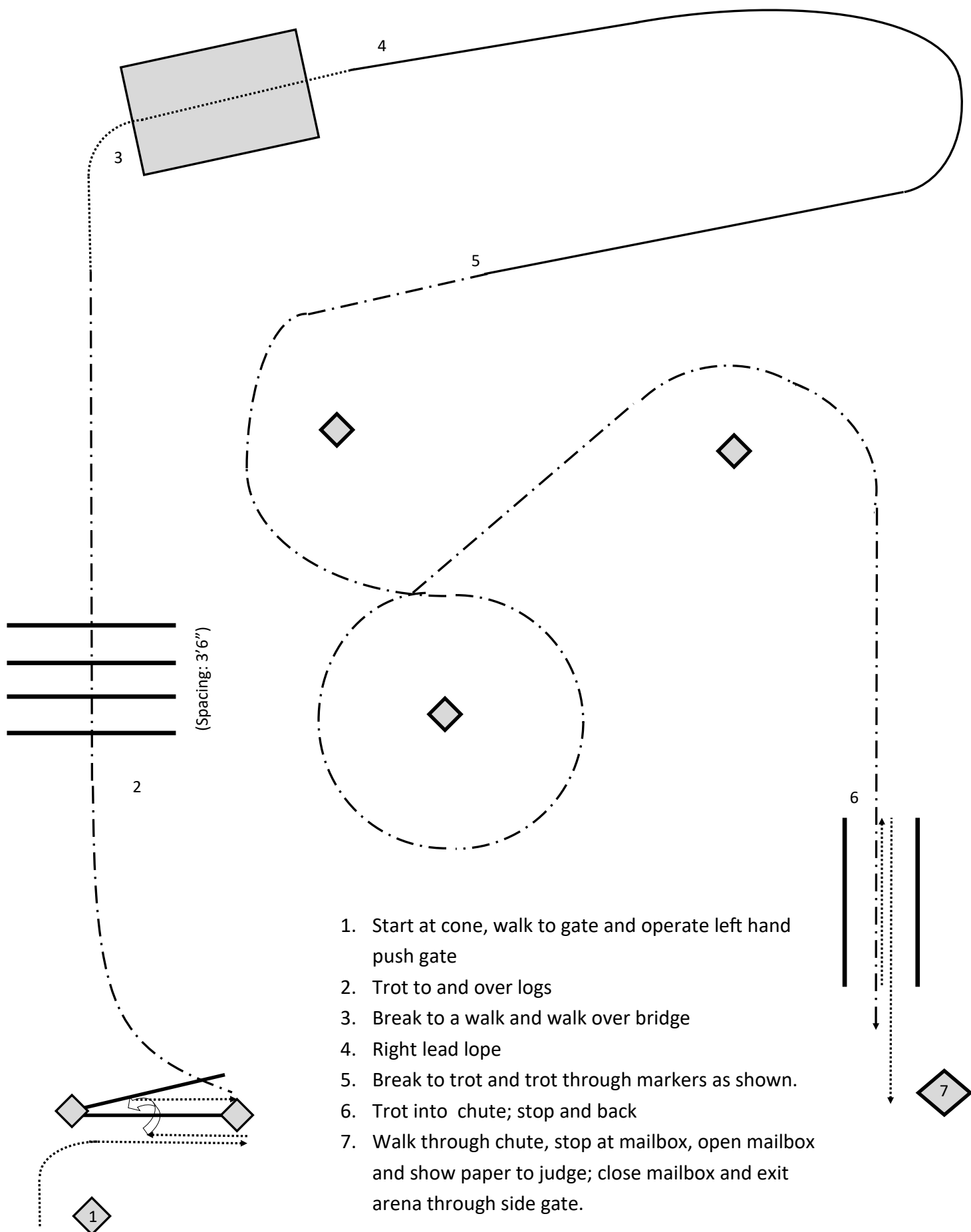
Note: Numbers are for reference only, cones will not be set;
Exhibitors should show change of gait at the approximate area
in the arena.

Reining All Levels - Pattern 1

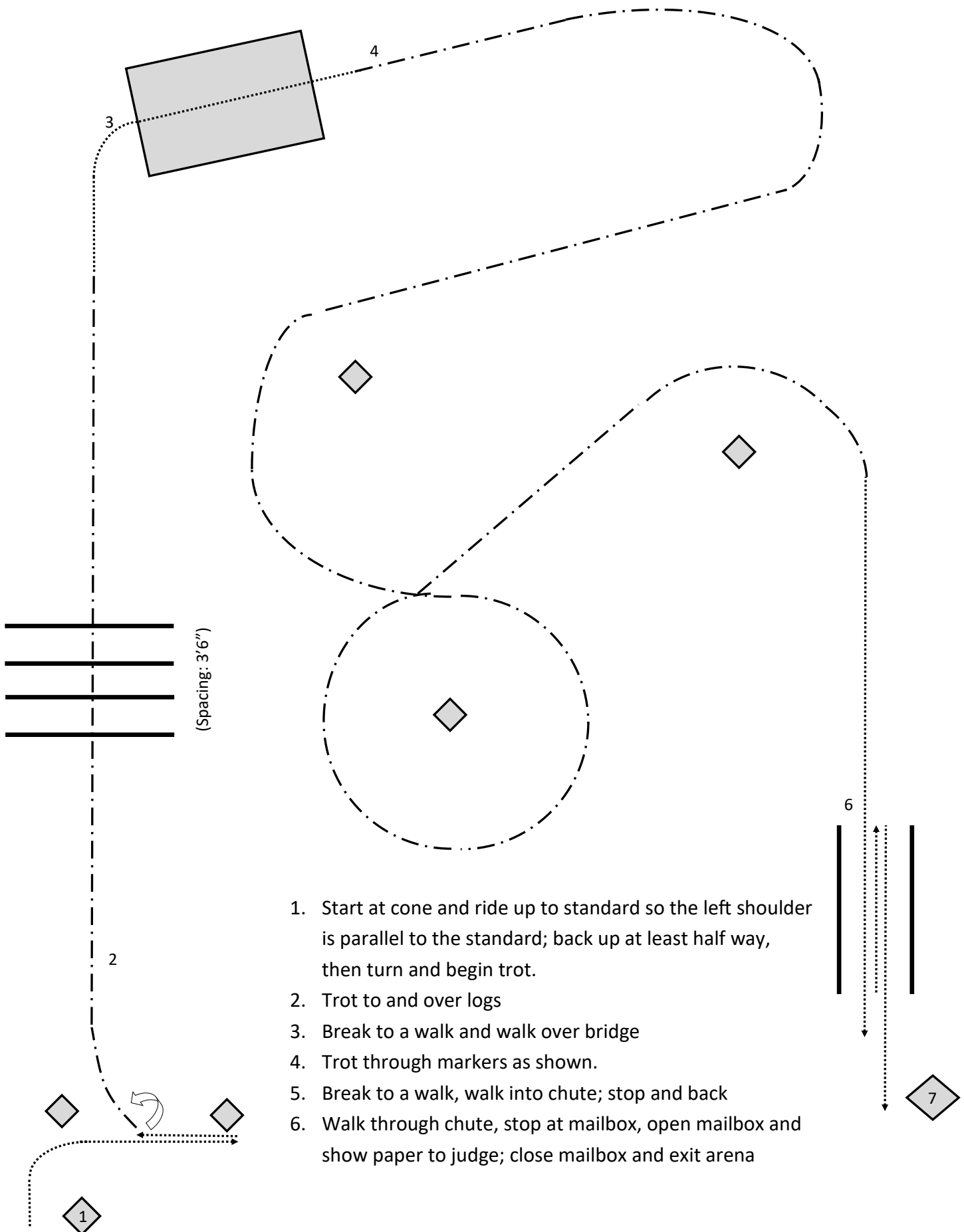
1. Walk or jog to the center of the arena. Horse must stop prior to starting the pattern.
2. Complete 2 spins to the left. Hesitate.
3. Complete two circles to the left on the left lead; first circle should be large and fast, the second circle small and slow. Change leads.
4. Complete two circles to the right on the right lead; first circle should be large and fast the second circle small and slow. Stop at the center of the arena, hesitate.
5. Complete two spins to the right. Hesitate.
6. On the left lead, go around the end of the arena, run down the side past the center mark. Stop and roll back right.
7. Continue around the end of the arena to run down the side past the center marker. Stop and back.



Trail - Levels 1, 2 & 3



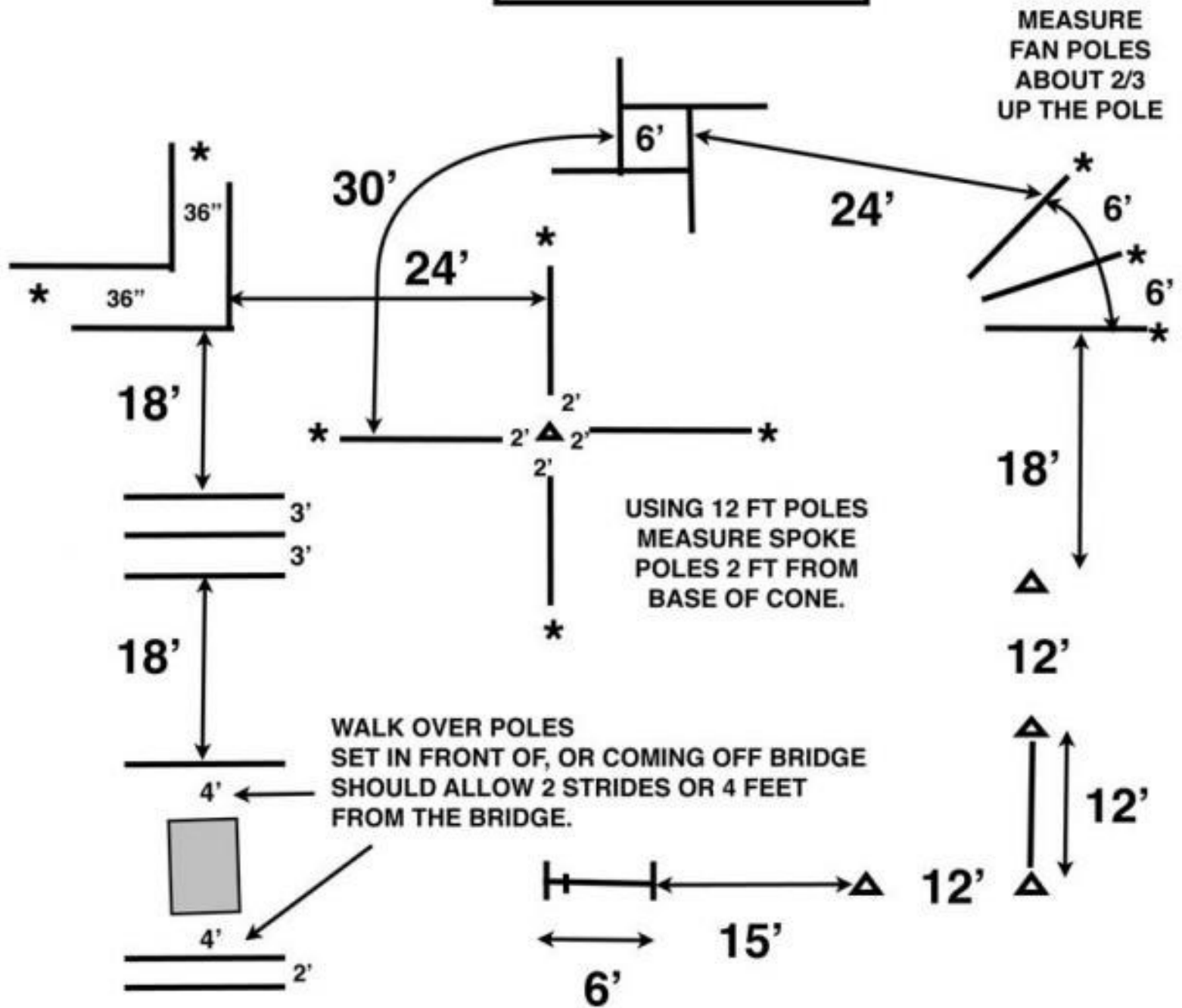
Trail Walk Trot



1. Start at cone and ride up to standard so the left shoulder is parallel to the standard; back up at least half way, then turn and begin trot.
2. Trot to and over logs
3. Break to a walk and walk over bridge
4. Trot through markers as shown.
5. Break to a walk, walk into chute; stop and back
6. Walk through chute, stop at mailbox, open mailbox and show paper to judge; close mailbox and exit arena

TIM KIMURA
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Sample Trail Measurements



MEASURE
FAN POLES
ABOUT 2/3
UP THE POLE

USING 12 FT POLES
MEASURE SPOKE
POLES 2 FT FROM
BASE OF CONE.

WALK OVER POLES
SET IN FRONT OF, OR COMING OFF BRIDGE
SHOULD ALLOW 2 STRIDES OR 4 FEET
FROM THE BRIDGE.

A STANDARD BRIDGE SHOULD BE
AT LEAST 3 FEET IN WIDTH AND
AT LEAST 6 FT IN LENGTH

A STANDARD GATE SHOULD BE AT
LEAST 6 FEET IN WIDTH INSIDE THE
OPENING.